

```
type Person;  
type Paper;
```

These are some of the objects that appear in the model. This is a simple monomorphic type system

```
static isReviewer(Person);  
static isChair(Person);  
static isAuthor(Person);  
static listedAuthor(Paper, Person);  
static isInEnglish(Paper);
```

Associates a Person with a particular role

Associates a Person and a Paper

```
initially isChair(frank),  
        isReviewer(gerhard);
```

Uses the above to set up some roles

```
exogenous event submitPaper(Paper);  
exogenous event openSubmission(Person);  
exogenous event closeSubmission(Person);  
exogenous event openReview(Person);  
exogenous event sendReview(Paper, Person, Review);
```

Some of the events that identify key transition points in the scenario